Unit 1: Theories and Game Theory

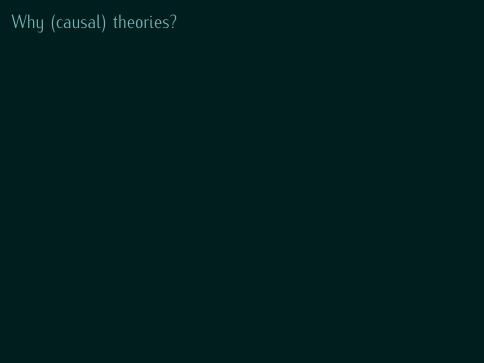
Michael Gill Dept. of Government, Harvard University

Sept 14, 2011

Outline

- 0) Questions/Concerns
- 1) Review of Kinds of Theories
- 2) Review of Game Theory
- 3) Game Theory Extensions

KINDS OF THEORIES



In everyday speech, people make causal statements all the time...

• "The poor are responsible for the economic crisis..."

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- "(Straw man of choice) is responsible for the economic crisis..."

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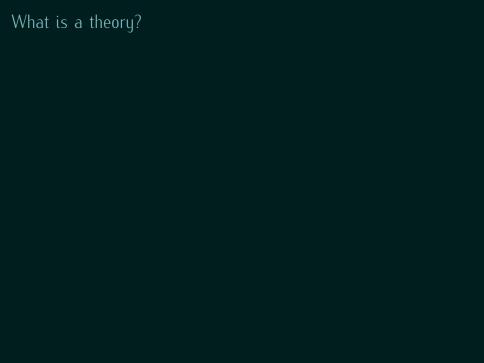
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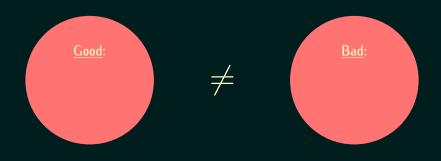
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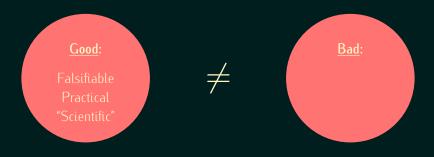
But people rarely subject these claims to any sort of test. Theories allow us to adjudicate between competing explanations.

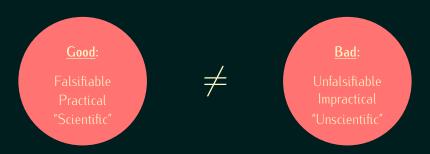


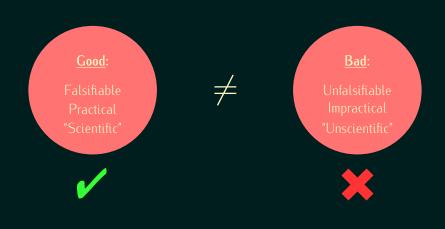












Scientific or Unscientific?

"God speed the plow...By this wonderful provision, which is only man's mastery over nature, the clouds are dispensing copious rains...[the plow] is the instrument which separates civilization from savagery; and converts a desert into a farm or garden.... To be more concise, Rain follows the plow."

¹http://en.wikipedia.org/wiki/Rain_follows_the_plow

THEORY GOOD?

THEORY GOOD?

Theory of Gravity

Theory	Good?
Theory of Gravity	✓

Theory	Good?
Theory of Gravity	✓
"The Earth is flat"	

Theory	Good?
Theory of Gravity	✓
"The Earth is flat"	√

THEORY	Good?
Theory of Gravity	V
"The Earth is flat"	V
"The Earth is flat because Zeus made it that way"	

THEORY	Good?
Theory of Gravity	V
"The Earth is flat"	V
"The Earth is flat because Zeus made it that way"	×

Тнеоку	Good?
Theory of Gravity	V
"The Earth is flat"	V
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Aristotelean Physics	

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Theory of Gravity	V
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Тнеоку	Good?
Theory of Gravity	V
"The Earth is flat"	V
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Aristotelean Physics	V
"My name is Michael"	

Тнеоку	Good?
Theory of Gravity	V
"The Earth is flat"	/
"The Earth is flat because Zeus made it that way"	×
Aristotelean Physics	
"My name is Michael"	1

Theory	Good?
Theory of Gravity	V
"The Earth is flat"	V
"The Earth is flat because Zeus made it that way"	×
Aristotelean Physics	V
"My name is Michael"	V
"The number 19 is uninteresting"	

Theory	Good?
Theory of Gravity	V
"The Earth is flat"	
"The Earth is flat because Zeus made it that way"	×
Aristotelean Physics	
"My name is Michael"	
"The number 19 is uninteresting"	×

THEORY	Good?
Theory of Gravity	V
"The Earth is flat"	V
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The Secret (book)	×
Miasmic disease theory	
"Gov 50 is my favorite class"	

Good?
V
V
×
V
V
×
×
V

THEORY	Good?
Theory of Gravity	V
"The Earth is flat"	/
"The Earth is flat because Zeus made it that way"	×
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"The number 19 is uninteresting"	×
The Secret (book)	×
Miasmic disease theory	/
"Gov 50 is my favorite class"	/
Freudian Psychology	

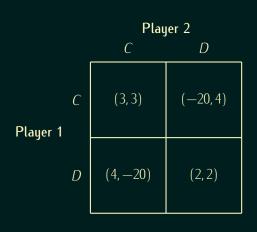
Тнеоку	Good?
Theory of Gravity	V
"The Earth is flat"	
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The Secret (book)	×
Miasmic disease theory	
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Тнеоку	Good?
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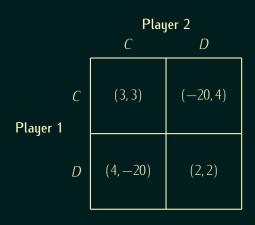
Note: the fact that a theory is good or "scientific" is not the same as saying
it is correct. To establish "correctness" requires a scientific theory, but the
existence of a theory does not make it "correct."

GAME THEORY

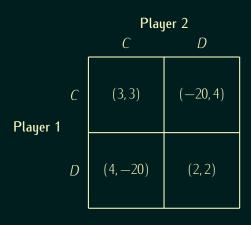
To solve this game, imagine you are Player 1.



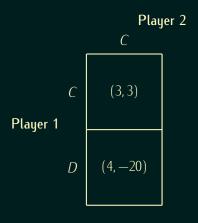
To solve this game, imagine you are Player 1. We will find your best response to Player 2's actions regardless of what he or she chooses.



To solve this game, imagine you are Player 1. We will find your best response to Player 2's actions regardless of what he or she chooses. Let's first look at the case where Player 2 always chooses C.

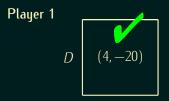


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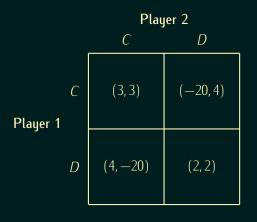
To solve this game, imagine you are Player 1. We will find your best response to Player 2's actions regardless of what he or she chooses. Let's first look at the case where Player 2 always chooses C.

Player 2

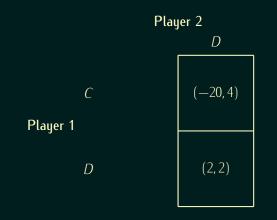


In this case, you clearly prefer to defect, since 4 > 3.

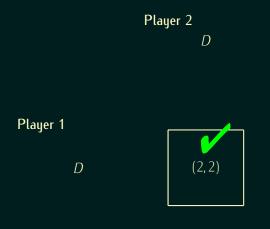
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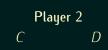


But what about the case where Player 2 always chooses *D*?



In this case, you clearly prefer to defect, since 2 > -20.

So now we know that you (Player 1) want to defect regardless of what Player 2 chooses.





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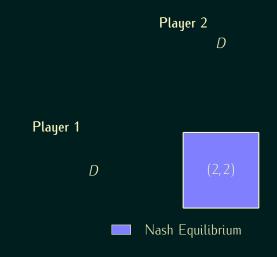


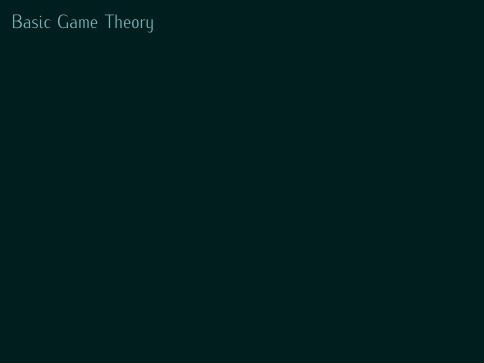


So now we know that you (Player 1) want to defect regardless of what Player 2 chooses. Knowing this, what should Player 2 do? Let's now look at the game from Player 2's perspective.

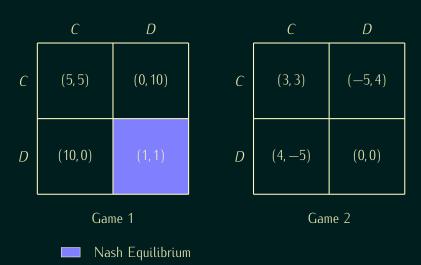


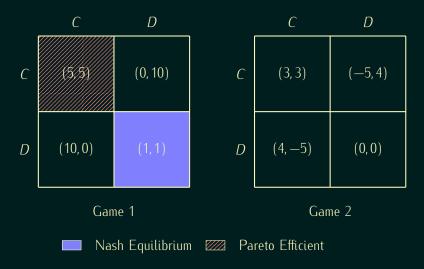
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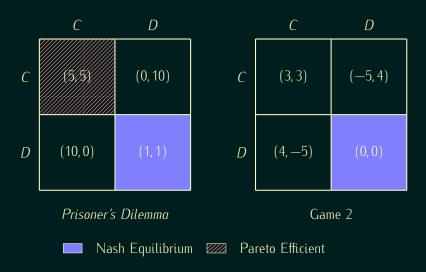


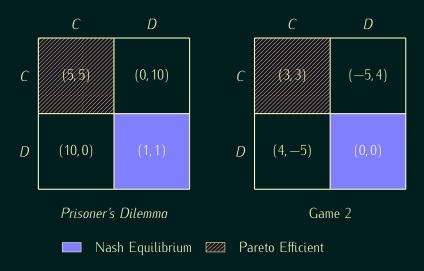


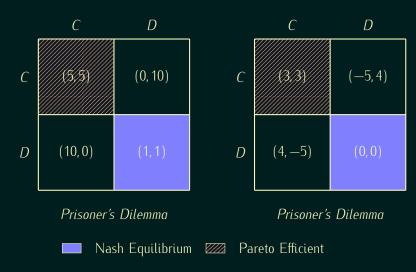
	С	D		С	D
С	(5, 5)	(0, 10)	С	(3, 3)	(-5, 4)
D	(10,0)	(1,1)	D	(4, -5)	(0,0)
Game 1				Gan	ne 2



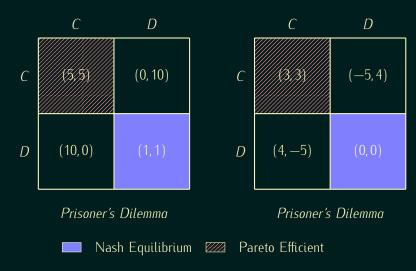






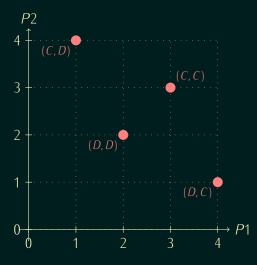


Are these two games the same? Yes...

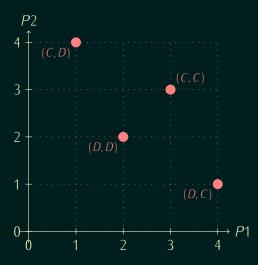


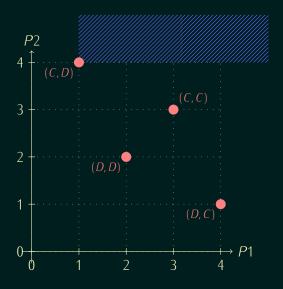
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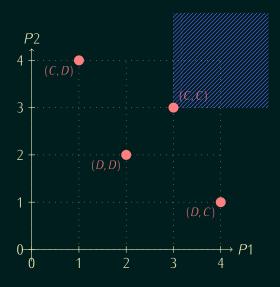
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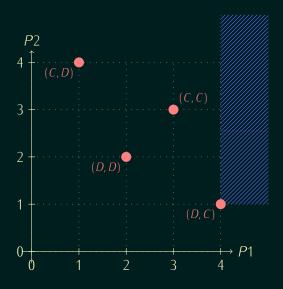


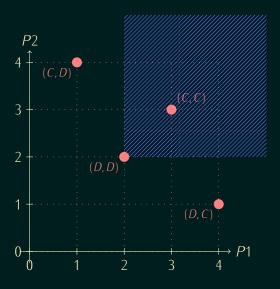
What Game is This? Prisoner's Dilemma

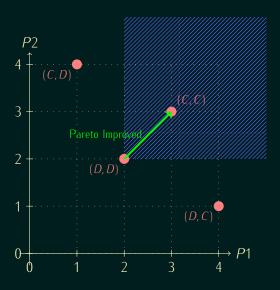


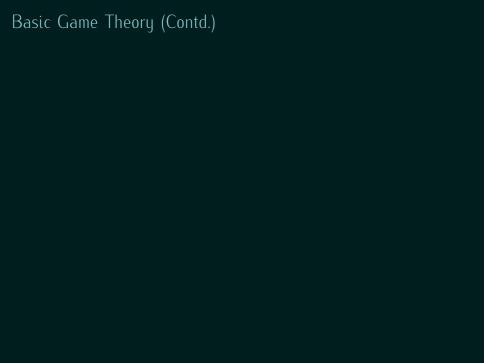




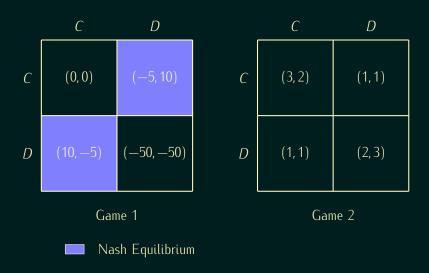


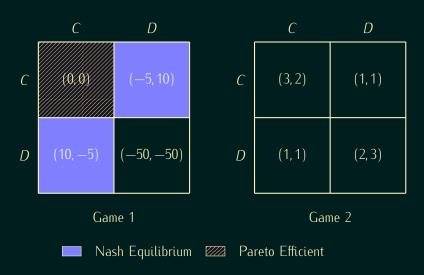


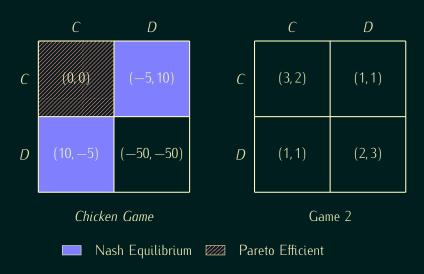


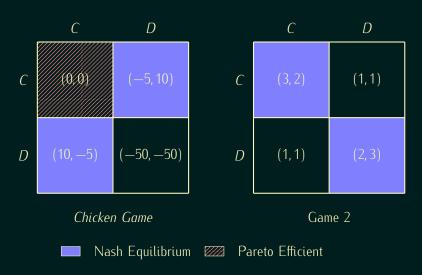


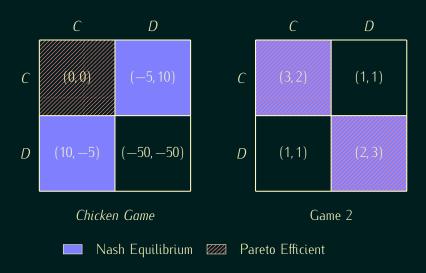
	С	D		С	D
С	(0,0)	(-5, 10)	С	(3, 2)	(1,1)
D	(10, —5)	(-50, -50)	D	(1,1)	(2, 3)
Game 1				Gan	ne 2

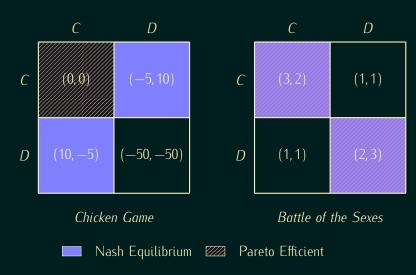












Are these two games the same? N_0 ...

